

Grade 6

Strand 6.1: STRUCTURE AND MOTION WITHIN THE SOLAR SYSTEM

The solar system consists of the Sun, planets, and other objects within Sun's gravitational influence. Gravity is the force of attraction between masses. The Sun-Earth-Moon system provides an opportunity to study interactions between objects in the solar system that influence phenomena observed from Earth. Scientists use data from many sources to determine the scale and properties of objects in our solar system.

State Standard	FOSS Program
6.1.1 Develop and use a model of the Sun-Earth-Moon system to describe the cyclic <u>patterns</u> of lunar phases, eclipses of the Sun and Moon, and seasons. Examples of models could be physical, graphical, or conceptual. (ESS1.A, ESS1.B)	FOSS Next Generation Planetary Science Investigation 1, Part 2 "Moon Watch" Investigation 2: A Round and Spinning Earth Investigation 3: Seasons Investigation 5: Phases of the Moon
6.1.2 Develop and use a model to describe the role of gravity and inertia in orbital motions of objects in our solar <u>system</u> . (ESS1.B)	FOSS Next Generation Planetary Science Investigation 7, Part 2 "Origins"
6.1.3 Use computational thinking to analyze data and determine the <u>scale</u> and properties of objects in the solar system. Examples of scale could include size and distance. Examples of properties could include layers, temperature, surface features, and orbital radius. Data sources could include Earth and space-based instruments such as telescopes and satellites. Types of data could include graphs, data tables, drawings, photographs, and models. (ESS1.A, ESS1.B)	FOSS Next Generation Planetary Science Investigation 4: Moon Study Investigation 7, Part 1 "What's Out There?" Investigation 8: The Solar System

Strand 6.2: ENERGY AFFECTS MATTER

Matter and energy are fundamental components of the universe. Matter is anything that has mass and takes up space. Transfer of energy creates change in matter. Changes between general states of matter can occur through the transfer of energy. Density describes how closely matter is packed together. Substances with a higher density have more matter in a given space than substances with a lower density. Changes in heat energy can alter the density of a material. Insulators resist the transfer of heat energy, while conductors easily transfer heat energy. These differences in energy flow can be used to design products to meet the needs of society.

State Standard	FOSS Program
6.2.1 Develop models to show that molecules are made of different kinds, proportions and quantities of atoms. Emphasize understanding that there are differences between atoms and molecules, and that certain combinations of atoms form specific molecules. Examples of simple molecules could include water (H ₂ O), atmospheric oxygen (O ₂), and carbon dioxide (CO ₂). (PS1.A)	FOSS Next Generation Chemical Interactions Investigation 2: Elements

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<p>6.2.2 Develop a model to predict the effect of heat energy on states of matter and density. Emphasize the arrangement of particles in states of matter (solid, liquid, or gas) and during phase changes (melting, freezing, condensing, and evaporating). (PS1.A, PS3.A)</p>	<p>FOSS Next Generation Weather and Water Investigation 3, Part 1 “Air Pressure Inquiry” Investigation 4, Part 2 “Convection in Water” Investigation 4, Part 3 “Convection in Air” Investigation 6, Part 1 “Conduction” Investigation 6, Part 2 “Local Winds”</p>
<p>6.2.3 Plan and carry out an investigation to determine the relationship between temperature, the amount of heat transferred, and the change of average particle motion in various types or amounts of matter. Emphasize recording and evaluating data, and communicating the results of the investigation. (PS3.A)</p>	<p>FOSS Next Generation Weather and Water Investigation 4, Part 2 “Convection in Water” Investigation 4, Part 3 “Convection in Air” Investigation 5, Part 3 “Heating Earth” Investigation 6, Part 1 “Conduction” Investigation 6, Part 2 “Local Winds” Investigation 7: Water in the Air Investigation 10, Part 4 “Identify Key Ideas”</p>
<p>6.2.4 Design an object, tool, or process that minimizes or maximizes heat energy transfer. <i>Identify criteria and constraints, develop a prototype for iterative testing, analyze data from testing, and propose modifications for optimizing the design solution.</i> Emphasize demonstrating how the structure of differing materials allows them to function as either conductors or insulators. (PS3.A, PS3.B, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Weather and Water Investigation 5, Part 2 “Insulation” Investigation 5, Part 3 “Home Design”</p>

Strand 6.3: EARTH’S WEATHER PATTERNS AND CLIMATE

All Earth processes are the result of energy flowing and matter cycling within and among the planet’s systems. Heat energy from the Sun, transmitted by radiation, is the primary source of energy that affects Earth’s weather and drives the water cycle. Uneven heating across Earth’s surface causes changes in density, which result in convection currents in water and air, creating patterns of atmospheric and oceanic circulation that determine regional and global climates.

State Standard	FOSS Program
<p>6.3.1 Develop a model to describe how the cycling of water through Earth’s systems is driven by <u>energy</u> from the Sun, gravitational forces, and density. (ESS2.C)</p>	<p>FOSS Next Generation Weather and Water Investigation 7: Water in the Air Investigation 9: The Water Planet Investigation 10, Part 4 “Identify Key Ideas”</p>
<p>6.3.2 Investigate the interactions between air masses that <u>cause</u> changes in weather conditions. Collect and analyze weather data to provide evidence for how air masses flow from regions of high pressure to low pressure causing a change in weather. Examples of data collection could include field observations, laboratory experiments, weather maps, or diagrams. (ESS2.C, ESS2.D)</p>	<p>FOSS Next Generation Weather and Water Investigation 3: Air Pressure and Wind Investigation 6, Part 2 “Local Winds” Investigation 6, Part 3 “Global Winds” Investigation 8: Meteorology Investigation 10, Part 4 “Identify Key Ideas”</p>
<p>6.3.3 Develop and use a model to show how unequal heating of the Earth’s <u>systems</u> causes <u>patterns</u> of atmospheric and oceanic circulation that determine regional climates. Emphasize how warm water and air move from the equator toward the poles. Examples of models could include Utah regional weather patterns such as</p>	<p>FOSS Next Generation Weather and Water Investigation 4: Convection Investigation 5, Part 2 “Solar Angle” Investigation 6, Part 2 “Local Winds” Investigation 6, Part 3 “Global Winds”</p>

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lake-effect snow and wintertime temperature inversions. (ESS2.C, ESS2.D)	Investigation 8, Part 2 “Weather Maps” Investigation 9, Part 2 “Ocean Currents” Investigation 9, Part 3 “Ocean Climate” Investigation 10, Part 4 “Identify Key Ideas”
6.3.4 Construct an explanation supported by evidence for the role of the natural greenhouse effect in Earth’s <u>energy</u> balance, and how it enables life to exist on Earth. Examples could include comparisons between Earth and other planets such as Venus and Mars. (ESS2.D)	FOSS Next Generation Weather and Water Investigation 10: Climate Over Time

Strand 6.4: STABILITY AND CHANGE IN ECOSYSTEMS

The study of ecosystems includes the interaction of organisms with each other and with the physical environment. Consistent interactions occur within and between species in various ecosystems as organisms obtain resources, change the environment, and are affected by the environment. This influences the flow of energy through an ecosystem, resulting in system variations. Additionally, ecosystems benefit humans through processes and resources, such as the production of food, water and air purification, and recreation opportunities. Scientists and engineers investigate interactions among organisms and evaluate design solutions to preserve biodiversity and ecosystem resources.

State Standard	FOSS Program
6.4.1 Analyze data to provide evidence for the effects of resource availability on organisms and populations in an ecosystem. Ask questions to predict how changes in resource availability affects organisms in those ecosystems. Examples could include water, food, and living space in Utah environments. (LS2.A)	FOSS Next Generation Populations and Ecosystems Investigation 2, Part 2 “Video Population Study” Investigation 2, Part 3 “Ecoscenarios” Investigation 4: Minihabitats Investigation 6, Part 3 “Trophic Levels” Investigation 7, Part 2 “Limiting Factors” Investigation 7, Part 3 “Population Dynamics”
6.4.2 Construct an explanation that predicts patterns of interactions among organisms across multiple ecosystems. Emphasize consistent interactions in different environments, such as competition, predation, and mutualism. (LS2.A)	FOSS Next Generation Populations and Ecosystems Investigation 3: Mono Lake Investigation 2, Part 2 “Video Population Study” Investigation 2, Part 3 “Ecoscenarios” Investigation 5, Part 3 “Ecoscenario Producers” Investigation 6, Part 2 “Food Chain Game” Investigation 7, Part 3 “Population Dynamics”
6.4.3 Develop a model to describe the cycling of matter and flow of energy among living and nonliving parts of an ecosystem. Emphasize food webs and the role of producers, consumers, and decomposers in various ecosystems. Examples could include Utah ecosystems such as mountains, Great Salt Lake, wetlands, and deserts. (LS2.B)	FOSS Next Generation Populations and Ecosystems Investigation 3, Part 2 “Mono Lake Food Web” Investigation 3, Part 3 “Ecoscenario Food Webs” Investigation 5: Producers Investigation 6: Following the Energy
6.4.4 Construct an argument supported by evidence that the stability of populations is affected by changes to an ecosystem. Emphasize how changes to living and nonliving components in an ecosystem affect populations in that ecosystem. Examples could	FOSS Next Generation Populations and Ecosystems Investigation 4, Part 3 “Observing Minihabitats” Investigation 7: Population Size Investigation 8: Human Impact Investigation 9: Ecoscenarios

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<p>include Utah ecosystems such as mountains, Great Salt Lake, wetlands, and deserts. (LS2.C)</p>	
<p>6.4.5 Evaluate competing design solutions for preserving ecosystem services that protect resources and biodiversity based on how well the solutions maintain stability within the ecosystem. Emphasize obtaining, evaluating, and communicating information of differing design solutions. Examples could include policies affecting ecosystems, responding to invasive species or solutions for the preservation of ecosystem resources specific to Utah, such as air and water quality and prevention of soil erosion. (LS2.C, LS4.D, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Populations and Ecosystems Investigation 9, Part 2 “Evaluating Solutions” Investigation 9, Part 3 “Presentations”</p>

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Strand 7.1: FORCES ARE INTERACTIONS BETWEEN MATTER

Forces are push or pull interactions between two objects. Changes in motion, balance and stability, and transfers of energy are all facilitated by forces on matter. Forces, including electric, magnetic, and gravitational forces, can act on objects that are not in contact with each other. Scientists use data from many sources to examine the cause and effect relationships determined by different forces.

State Standard	FOSS Program
<p>7.1.1 Carry out an investigation which provides evidence that a <u>change</u> in an object's motion is dependent on the mass of the object and the sum of the forces acting on it. <i>Various experimental designs should be evaluated to determine how well the investigation measures an object's motion.</i> Emphasize conceptual understanding of Newton's First and Second Laws. Calculations will only focus on one-dimensional movement; the use of vectors will be introduced in high school. (PS2.A, PS2.C, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Electromagnetic Force Investigation 1: What is a Force? Investigation 2, Part 3 "Force Over Distance" Investigation 3, Part 2 "Building an Electromagnet"</p> <p>FOSS Next Generation Gravity and Kinetic Energy Investigation 1: Acceleration Investigation 2: Force of Gravity Investigation 3: Energy and Collisions Investigation 4: Collision Engineering</p>
<p>7.1.2 Apply Newton's Third Law to <i>design a solution</i> to a problem involving the motion of two colliding objects in a <u>system</u>. Examples could include collisions between two moving objects or between a moving object and a stationary object. (PS2.A, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Gravity and Kinetic Energy Investigation 3: Energy and Collisions Investigation 4: Collision Engineering</p>
<p>7.1.3 Construct a model using observational evidence to describe the nature of fields existing between objects that exert forces on each other even though the objects are not in contact. Emphasize the <u>cause and effect</u> relationship between properties of objects (such as magnets or electrically charged objects) and the forces they exert. (PS2.B)</p>	<p>FOSS Next Generation Electromagnetic Force Investigation 2: The Force of Magnetism Investigation 3, Part 2 "Building an Electromagnet"</p>
<p>7.1.4 Collect and analyze data to determine the factors that <u>affect</u> the strength of electric and magnetic forces. Examples could include electromagnets, electric motors, or generators. Examples of data could include the effect of the number of turns of wire on the strength of an electromagnet, or of increasing the number or strength of magnets on the speed of an electric motor. (PS2.B)</p>	<p>FOSS Next Generation Electromagnetic Force Investigation 2, Part 3 "Force Over Distance" Investigation 3: Electromagnetism</p>
<p>7.1.5 Engage in argument from evidence to support the claim that gravitational interactions within a <u>system</u> are attractive and dependent upon the masses of interacting objects. Examples of evidence for arguments could include mathematical data generated from various simulations. (PS2.B)</p>	<p>FOSS Next Generation Gravity and Kinetic Energy Investigation 1: Acceleration Investigation 2: Force of Gravity</p>

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Strand 7.2: CHANGES TO EARTH OVER TIME

Earth’s processes are dynamic and interactive, and are the result of energy flowing and matter cycling within and among Earth’s systems. Energy from the sun and Earth’s internal heat are the main sources driving these processes. Plate tectonics is a unifying theory that explains crustal movements of Earth’s surface, how and where different rocks form, the occurrence of earthquakes and volcanoes, and the distribution of fossil plants and animals.

State Standard	FOSS Program
<p>7.2.1 Develop a model of the rock cycle to describe the relationship between <u>energy</u> flow and <u>matter</u> cycling that create igneous, sedimentary, and metamorphic rocks. Emphasize the processes of melting, crystallization, weathering, deposition, sedimentation, and deformation, which act together to form minerals and rocks. (ESS1.C, ESS2.A)</p>	<p>FOSS Next Generation Earth History Investigation 2, Part 1 “Stream Tables” Investigation 2, Part 3 “Soils” Investigation 3, Part 1 “Sandstone and Shale” Investigation 3, Part 2 “Limestone” Investigation 5, Part 1 “Earth’s Layers” Investigation 5, Part 3 “Types of Igneous” Investigation 7, Part 3 “Metamorphic Rock” Investigation 9: What is the Story of This Place?</p>
<p>7.2.2 Construct an explanation based on evidence for how processes have changed Earth’s surface at varying time and spatial <u>scales</u>. Example of processes that occur at varying time <u>scales</u> could include slow plate motions or rapid landslides. Examples of processes that occur at varying spatial <u>scales</u> could include uplift of a mountain range or deposition of fine sediments. (ESS2.A, ESS2.C)</p>	<p>FOSS Next Generation Earth History Investigation 2, Part 1 “Stream Tables” Investigation 2, Part 2 “Weathering” Investigation 3, Part 1 “Sandstone and Shale” Investigation 3, Part 2 “Limestone” Investigation 5: Igneous Rock Investigation 7: Mountains & Metamorphic Rocks Investigation 9: What is the Story of This Place?</p>
<p>7.2.3 Ask questions to <i>identify constraints</i> of specific geologic hazards and <i>evaluate competing design solutions</i> for maintaining the <u>stability</u> of human-engineered structures, such as homes, roads, and bridges. Examples of geologic hazards could include earthquakes, landslides, or floods. (ESS2.A, ESS2.C, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Earth History Investigation 6, Part 1 “Mapping Volcanoes and Earthquakes” Investigation 8: Geoscenarios</p>
<p>7.2.4 Develop and use a scale model of the matter in the Earth’s interior to demonstrate how differences in density and chemical composition (silicon, oxygen, iron, and magnesium) <u>cause</u> the formation of the crust, mantle, and core. (ESS2.A)</p>	<p>FOSS Next Generation Earth History Investigation 6, Part 2 “Moving Continents”</p>
<p>7.2.5 Ask questions and analyze and interpret data about the <u>patterns</u> between plate tectonics and: (1) The occurrence of earthquakes and volcanoes. (2) Continental and ocean floor features. (3) The distribution of rocks and fossils. Examples could include identifying patterns on maps of earthquakes and volcanoes relative to plate boundaries, the shapes of the continents, the locations of ocean structures (including mountains, volcanoes, faults, and trenches), and similarities of rock and fossil types on different continents. (ESS1.C, ESS2.B)</p>	<p>FOSS Next Generation Earth History Investigation 4: Fossils and Past Environments Investigation 6: Volcanoes and Earthquakes</p>

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<p>7.2.6 Make an argument from evidence for how the geologic time <u>scale</u> shows the age and history of Earth. Emphasize scientific evidence from rock strata, the fossil record, and the principles of relative dating, such as superposition, uniformitarianism and recognizing unconformities. (ESS1.C)</p>	<p>FOSS Next Generation Earth History Investigation 4: Fossils and Past Environments Investigation 8: Geoscenarios Investigation 9: What is the Story of This Place?</p>
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Strand 7.3: STRUCTURE AND FUNCTION OF LIFE

Living things are made of smaller structures, which function to meet the needs of survival. The basic structural unit of all living things is the cell. Parts of a cell work together to function as a system. Cells work together and form tissues, organs, and organ systems. Organ systems interact to meet the needs of the organism.

State Standard	FOSS Program
<p>7.3.1 Plan and carry out an investigation that provides evidence that the basic <u>structures</u> of living things are cells. Emphasize that cells can form single-celled or multicellular organisms, and that multicellular organisms are made of different types of cells. (LS1.A)</p>	<p>FOSS Next Generation Human Systems Interactions Investigation 1, Part 1 “Human Body Structural Levels”</p>
<p>7.3.2 Develop and use a model to describe the function of a cell in living systems and the way parts of cells contribute to cell <u>function</u>. Emphasize the cell as a system, including the interrelating roles of the nucleus, chloroplasts, mitochondria, cell membrane, and cell wall. (LS1.A)</p>	<p>FOSS Next Generation Human Systems Interactions Investigation 1: Systems Connections</p>
<p>7.3.3 Construct an explanation using evidence to explain how body systems have various levels of organization. Emphasize understanding that cells form tissues, tissues form organs, and organs form systems specialized for particular body <u>functions</u>. Examples could include relationships between the circulatory, excretory, digestive, respiratory, muscular, skeletal, and nervous systems. Specific organ functions will be taught at the high school level. (LS1.A)</p>	<p>FOSS Next Generation Human Systems Interactions Investigation 1, Part 1 “Human Body Structural Levels” Investigation 1, Part 2 “Systems Research” Investigation 2: Supporting the Cell Investigation 3, Part 1 “Interacting with the Environment” Investigation 3, Part 2 “Sending a Message” Investigation 3, Part 3 “Other Senses”</p>

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Strand 7.4: REPRODUCTION AND INHERITANCE

The great diversity of species on Earth is a result of genetic variation. Genetic traits are passed from parent to offspring. These traits affect the structure and behavior of organisms, which affect the organism’s ability to survive and reproduce. Mutations can cause changes in traits that may affect an organism. As technology has developed, humans have been able to change the inherited traits in organisms, which may have an impact on society.

State Standard	FOSS Program
<p>7.4.1 Develop and use a model to explain the <u>effects</u> that different types of reproduction have on genetic variation, including asexual and sexual reproduction. (LS1.B, LS3.A, LS3.B)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 2, Part 2 “Inheriting Traits” Investigation 2, Part 3 “Modeling Heredity” Investigation 2, Part 4 “Punnet Squares”</p>
<p>7.4.2 Obtain, evaluate, and communicate information about specific animal and plant adaptations and <u>structures</u> that affect the probability of successful reproduction. Examples of adaptations could include nest building to protect young from the cold, herding of animals to protect young from predators, vocalization of animals and colorful plumage to attract mates for breeding, bright flowers attracting butterflies that transfer pollen, flower nectar and odors that attract insects that transfer pollen, and hard shells on nuts that squirrels bury. (LS1.B)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 3, Part 1 “Adaptation” Investigation 3, Part 2 “Natural Selection”</p>
<p>7.4.3 Develop and use a model to describe why genetic mutations may result in harmful, beneficial, or neutral effects to the <u>structure and function</u> of the organism. Emphasize the conceptual idea that changes to traits can happen because of genetic mutations. Specific changes of genes at the molecular level, mechanisms for protein synthesis, and specific types of mutations will be introduced at the high school level. (LS3.A, LS3.B)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 2, Part 2 “Inheriting Traits” (Foundational) Investigation 2, Part 3 “Modeling Heredity” Investigation 3, Part 1 “Adaptation”</p>
<p>7.4.4 Obtain, evaluate, and communicate information about the technologies that have changed the way humans <u>affect</u> the inheritance of desired traits in organisms. <i>Analyze data from tests or simulations to determine the best solution to achieve success</i> in cultivating selected desired traits in organisms. Examples could include artificial selection, genetic modification, animal husbandry, and gene therapy. (LS4.B, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 3, Part 3 “Genetic Technology”</p>

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Strand 7.5: CHANGES IN SPECIES OVER TIME

Genetic variation and the proportion of traits within a population can change over time. These changes can result in evolution through natural selection. Additional evidence of change over time can be found in the fossil record, anatomical similarities and differences between modern and ancient organisms, and embryological development.

State Standard	FOSS Program
<p>7.5.1 Construct an explanation that describes how the genetic variation of traits in a population can <u>affect</u> some individuals' probability of surviving and reproducing in a specific environment. Over time, specific traits may increase or decrease in populations. Emphasize the use of proportional reasoning to support explanations of trends in changes to populations over time. Examples could include camouflage, variation of body shape, speed and agility, or drought tolerance. (LS4.B, LS4.C)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 3, Part 2 "Natural Selection"</p>
<p>7.5.2 Analyze and interpret data for <u>patterns</u> in the fossil record that document the existence, diversity, extinction, and change of life forms throughout the history of life on Earth, under the assumption that natural laws operate today as in the past. (LS4.A, ESS2.E)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 1: The History of Life</p>
<p>7.5.3 Construct explanations that describe the <u>patterns</u> of body structure similarities and differences between modern organisms, and between ancient and modern organisms, to infer possible evolutionary relationships. (LS4.A)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 1, Part 2 "Transitions" Investigation 2, Part 1 "Lines of Descent"</p>
<p>7.5.4 Analyze data to compare <u>patterns</u> in the embryological development across multiple species to identify similarities and differences not evident in the fully formed anatomy. (LS4.A)</p>	<p>FOSS Next Generation Heredity and Adaptation Investigation 2, Part 1 "Lines of Descent"</p>

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Strand 8.1: MATTER AND ENERGY INTERACT IN THE PHYSICAL WORLD

The physical world is made of atoms and molecules. Even large objects can be viewed as a combination of small particles. Energy causes particles to move and interact physically or chemically. Those interactions create a variety of substances. As molecules undergo a chemical or physical change, the number of atoms in that system remains constant. Humans use energy to refine natural resources into synthetic materials.

State Standard	FOSS Program
8.1.1 Develop a model to describe the <u>scale</u> and <u>proportion</u> of atoms and molecules. Emphasize developing atomic models of elements and their numbers of protons, neutrons, and electrons, as well as models of simple molecules. Topics like valence electrons, bond energy, ionic complexes, ions, and isotopes will be introduced at the high school level. (PS1.A)	FOSS Next Generation Chemical Interactions Investigation 2: Elements Investigation 7: Solutions Investigation 9: Reactions Investigation 10: Limiting Factors
8.1.2 Obtain information about various properties of matter, evaluate how different materials' properties allow them to be used for particular <u>functions</u> in society, and communicate your findings. Emphasize general properties of matter. Examples could include color, density, flammability, hardness, malleability, odor, ability to rust, solubility, state, or the ability to react with water. (PS1.A)	FOSS Next Generation Chemical Interactions Investigation 1: Substances
8.1.3 Plan and conduct an investigation and then analyze and interpret the data to identify <u>patterns</u> in changes in a substance's properties to determine whether a chemical reaction has occurred. Examples could include changes in properties such as color, density, flammability, odor, solubility, or state. (PS1.A, PS1.B)	FOSS Next Generation Chemical Interactions Investigation 3, Part 1 "Capture the Gas" Investigation 9: Reactions Investigation 10: More Reactions
8.1.4 Obtain and evaluate information to describe how synthetic materials come from natural resources, what their <u>functions</u> are, and how society uses these new materials. Examples of synthetic materials could include medicine, foods, building materials, plastics, and alternative fuels. (PS1.A, PS1.B, ESS3.A)	FOSS Next Generation Chemical Interactions Investigation 2, Part 2 "Elements in the World"
8.1.5 Develop a model that uses computational thinking to illustrate <u>cause and effect</u> relationships in particle motion, temperature, density, and state of a pure substance when heat energy is added or removed. Emphasize molecular-level models of solids, liquids, and gases to show how adding or removing heat energy can result in phase changes, and focus on calculating the density of a substance's state. (PS3.A)	FOSS Next Generation Chemical Interactions Investigation 3: Particles Investigation 4: Kinetic Energy Investigation 5: Energy Transfer Investigation 7, Part 1 "Dissolve and Melt" Investigation 8: Phase Change
8.1.6 Develop a model to describe how the total number of atoms does not change in a chemical reaction, indicating that <u>matter</u> is conserved. Emphasize demonstrations of an understanding of the law of conservation of matter. Balancing equations and stoichiometry will be learned at the high school level. (PS1.B)	FOSS Next Generation Chemical Interactions Investigation 9, Part 2 "Limewater Reaction" Investigation 9, Part 3 "Baking Soda and Acid" Investigation 10: More Reactions
8.1.7 Design, construct, and test a device that can <u>affect</u> the rate of a phase change. <i>Compare and identify the best characteristics of competing devices and modify them based on data analysis to improve the device to better meet the criteria for success.</i> (PS1.B, PS3.A, ETS1.A, ETS1.B, ETS1.C)	FOSS Next Generation Chemical Interactions Investigation 8, Part 3 "Freeze Water"

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Strand 8.2: ENERGY IS STORED AND TRANSFERRED IN PHYSICAL SYSTEMS

Objects can store and transfer energy within systems. Energy can be transferred between objects, which involves changes in the object’s energy. There is a direct relationship between an object’s energy, mass, and velocity. Energy can travel in waves and may be harnessed to transmit information.

State Standard	FOSS Program
<p>8.2.1 Use computational thinking to analyze data about the relationship between the mass and speed of objects and the relative amount of kinetic energy of the objects. Emphasis should be on the <u>quantity</u> of mass and relative speed to the observable <u>effects</u> of the kinetic energy. Examples could include a full cart vs. an empty cart or rolling spheres with different masses down a ramp to measure the effects on stationary masses. Calculations of kinetic and potential energy will be learned at the high school level. (PS3.A)</p>	<p>FOSS Next Generation Gravity and Kinetic Energy Investigation 3: Energy and Collisions</p>
<p>8.2.2 Ask questions about how the amount of potential <u>energy</u> varies as distance within the system changes. Plan and conduct an investigation to answer a question about potential energy. Emphasize comparing relative amounts of <u>energy</u>. Examples could include a full cart vs. an empty cart or rolling spheres with different masses down a ramp to measure the effects on stationary masses. Calculations of kinetic and potential energy will be learned at the high school level. (PS3.A, PS3.C)</p>	<p>FOSS Next Generation Gravity and Kinetic Energy Investigation 3: Energy and Collisions Investigation 4: Collision Engineering</p>
<p>8.2.3 Engage in argument to identify the strongest evidence that supports the claim that the kinetic <u>energy</u> of an object changes as energy is transferred to or from the object. Examples could include observing temperature changes as a result of friction, applying force to an object, or releasing potential energy from an object. (PS3.A, PS3.B)</p>	<p>FOSS Next Generation Gravity and Kinetic Energy Investigation 3: Energy and Collisions FOSS Next Generation Electromagnetic Force Investigation 4: Energy Transfer</p>
<p>8.2.4 Use computational thinking to describe a <u>simple model</u> for waves that shows the <u>pattern</u> of wave amplitude being related to wave energy. Emphasize describing waves with both quantitative and qualitative thinking. Examples could include using graphs, charts, computer simulations, or physical models to demonstrate amplitude and energy correlation. (PS4.A)</p>	<p>FOSS Next Generation Waves Investigation 1: Make Waves Investigation 2, Part 1 “Energy in Waves”</p>
<p>8.2.5 Develop and use a model to describe the <u>structure</u> of waves and how they are reflected, absorbed, or transmitted through various materials. Emphasize both light and mechanical waves. Examples could include drawings, simulations, and written descriptions of light waves through a prism; mechanical waves through gas vs. liquids vs. solids; or sound waves through different mediums. (PS4.A, PS4.B)</p>	<p>FOSS Next Generation Waves Investigation 2, Part 1 “Energy in Waves” Investigation 3: Light Waves</p>
<p>8.2.6 Obtain and evaluate information to communicate the claim that the <u>structure</u> of digital signals are a more reliable way to store or transmit information than analog signals. Emphasize the basic understanding that waves can be used for communication purposes. Examples could include using vinyl record vs. digital song files, film cameras vs. digital cameras, or alcohol thermometers vs. digital thermometers. (PS4.C)</p>	<p>FOSS Next Generation Waves Investigation 4: Communication Waves</p>

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Strand 8.3: LIFE SYSTEMS STORE AND TRANSFER MATTER AND ENERGY

Living things use energy from their environment to rearrange matter to sustain life. Photosynthetic organisms are able to transfer light energy to chemical energy. Consumers can break down complex food molecules to utilize the stored energy and use the particles to form new, life-sustaining molecules. Ecosystems are examples of how energy can flow while matter cycles through the living and nonliving components of systems.

State Standard	FOSS Program
<p>8.3.1 Plan and conduct an investigation and use the evidence to construct an explanation of how photosynthetic organisms use <u>energy</u> to transform matter. Emphasize molecular and energy transformations during photosynthesis. (PS3.D, LS1.C)</p>	<p>FOSS Next Generation Populations and Ecosystems Investigation 5, Part 1 “Growing Producers” Investigation 5, Part 2 “Biomass and Producers” Investigation 6, Part 3 “Trophic Levels”</p> <p>FOSS Next Generation Diversity of Life Investigation 5, Part 3 “Transpiration and Photosynthesis”</p>
<p>8.3.2 Develop a model to describe how food is changed through chemical reactions to form new molecules that support growth and/or release energy as <u>matter</u> cycles through an organism. Emphasis is on describing that during cellular respiration molecules are broken apart and rearranged into new molecules, and that this process releases energy. (PS3.D, LS1.C)</p>	<p>FOSS Next Generation Populations and Ecosystems Investigation 5, Part 2 “Biomass and Producers” Investigation 5, Part 5 “Producers”</p> <p>FOSS Next Generation Diversity of Life Investigation 5, Part 3 “Transpiration and Photosynthesis”</p> <p>FOSS Next Generation Human Systems Interactions Investigation 2, Part 2 “Aerobic Cellular Respiration”</p>
<p>8.3.3 Ask questions to obtain, evaluate, and communicate information about how <u>changes</u> to an ecosystem affect the <u>stability</u> of cycling <u>matter</u> and the flow of <u>energy</u> among living and nonliving parts of an ecosystem. Emphasize describing the cycling of matter and flow of energy through the carbon cycle. (LS2.B, LS2.C)</p>	<p>FOSS Next Generation Populations and Ecosystems Investigation 3, Part 2 “Mono Lake Food Web” Investigation 3, Part 3 “Ecoscenario Food Webs” Investigation 5: Producers Investigation 6: Following the Energy</p>

Strand 8.4: INTERACTIONS WITH NATURAL SYSTEMS AND RESOURCES

Interactions of matter and energy through geologic processes have led to the uneven distribution of natural resources. Many of these resources are nonrenewable, and per-capita use can cause positive or negative consequences. Global temperatures change due to various factors, and can cause a change in regional climates. As energy flows through the physical world, natural disasters can occur that affect human life. Humans can study patterns in natural systems to anticipate and forecast some future disasters and work to mitigate the outcomes.

State Standard	FOSS Program
<p>8.4.1 Construct a scientific explanation based on evidence that shows that the uneven distribution of Earth’s mineral, energy, and groundwater resources is <u>caused</u> by geological processes. Examples of uneven distribution of resources could include Utah’s unique geologic history that led to the formation and irregular distribution of natural resources like copper, gold, natural gas, oil shale, silver, and uranium. (ESS3.A)</p>	<p>FOSS Next Generation Earth History Investigation 6, Part 3 “Plate Tectonics” Investigation 8: Geoscenarios</p>

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<p>8.4.2 Engage in argument supported by evidence about the <u>effect</u> of percapita consumption of natural resources on Earth's systems. Emphasize that these resources are limited and may be non-renewable. Examples of evidence include rates of consumption of food and natural resources such as freshwater, minerals, and energy sources. (ESS3.A, ESS3.C)</p>	<p>FOSS Next Generation Earth History Investigation 6, Part 3 "Plate Tectonics" Investigation 8: Geoscenarios</p>
<p>8.4.3 Design a solution to monitor or mitigate the potential <u>effects</u> of the use of natural resources. Evaluate competing design solutions <i>using a systematic process to determine how well each solution meets the criteria and constraints of the problem.</i> Examples of uses of the natural environment could include agriculture, conservation efforts, recreation, solar energy, and water management. (ESS3.A, ESS3.C, ETS1.A, ETS1.B, ETS1.C)</p>	<p>FOSS Next Generation Earth History Investigation 8: Geoscenarios</p>
<p>8.4.4 Analyze and interpret data on the factors that <u>change</u> energy transferred and their <u>effects</u> on regional climates. Examples of factors could include agricultural activity, changes in solar radiation, fossil fuel use, and volcanic activity. Examples of data could include graphs of the atmospheric levels of gases, seawater levels, ice cap coverage, human activities, and maps of global and regional temperatures. (ESS3.D)</p>	<p>FOSS Next Generation Earth History Investigation 8, Part 2 "Team Synthesis" Investigation 8, Part 3 "Presentations"</p>
<p>8.4.5 Analyze and interpret patterns of the occurrence of natural hazards to forecast future catastrophic events and investigate how data are used to develop technologies to mitigate their effects. Emphasize how some natural hazards, such as volcanic eruptions and severe weather, are preceded by phenomena that allow prediction, but others, such as earthquakes, may occur without warning. (ESS3.B)</p>	<p>FOSS Next Generation Earth History Investigation 6, Part 1 "Mapping Volcanoes and Earthquakes" Investigation 8: Geoscenarios</p>